



Over 100 contributors



8 years of developing



More than

1 million

active users



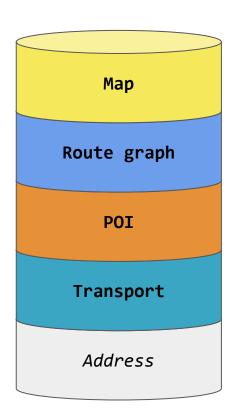
# What is OsmAnd Live

- Small & fast incremental map updates for offline maps
  - o 1-5 MB per day per country
- Updates are generated for every 10 minutes changes
- Average delay to deliver map 15 minutes





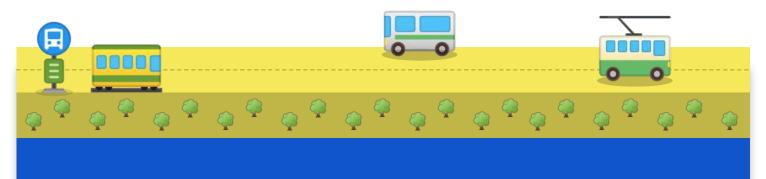
- Incremental Updates always target specific format
  - If target format is OSM.xml, diff format
     OSC.xml
- OBF (OsmAnd binary format):
  - 5 independent layers





#### Updates relies on primitives:

- OSM.xml node/way/relation diff
- OBF Map / Routing geometric object (polygon, line, point)
- OBF POI / Address search keyword
- To identify changes versioning should be used
  - Id + version
  - Note: OSM doesn't provide geometric versioning





## Requirements



This is our 3rd generation of OsmAnd Live.

#### Requirements:

- Make possible to rebuild incremental updates from the past
- Speed of updates is 2x than speed of changes
  - Generating 10 minutes updates should take < 5 minutes</li>
- Tools should be resilient and data is backed up



### How we do it



#### Generic approach how to generate delta maps

- Generate complete map with your primitives before and after including all <u>possibly changed</u> primitives
- 2. Compare complete maps and generate delta map
- 3. Split delta map by regions and serve them



#### Approach how to store and serve

- Generating maps every 10 minutes will produce 240 delta maps daily and 1000 delta maps monthly
- 2. Every missing delta map could cause map errors

#### Solution:

- Group delta maps by day and by month (excl last day)
- Clients keep maximum 5-7 maps per month per region



#### Overpass query to retrieve "complete" data

```
[timeout:3600][maxsize:2000000000]
[date:\"$END DATE\"]; or [date:\"$START DATE\"];
  node(changed:\"$START DATE\",\"$END DATE\");
 way(changed:\"$START_DATE\",\"$END_DATE\");
 relation(changed:\"$START DATE\",\"$END DATE\"); )->.a;
     (way(bn.a);.a) ->.a; // retrieve all ways for all nodes
     (relation(bn.a);.a) ->.a; // retrieve all relations for all nodes
     (relation(bw.a);.a) ->.a; // retrieve all relations for all ways
     (way(r.a);.a) ->.a; // retrieve all members for all relations
     (node(w.a);.a) ->.a; // retrieve all nodes for all ways
     .a out geom meta;
```



### Tools



#### Overpass - tool to retrieve data

- Quick (5x speed to apply changes) 20%, (3x to retrieve data) 33%
- o Retrieves all historical data in the past, possible to replay data

#### OsmAndMapCreator

- Generation target world file
- Comparison obf and delta generation
- Split by region
- Combine by day / month



# Donations to OpenStreetMap Contributors





#### OsmAnd Live is a paid feature

- 50% to the OsmAnd Team
- 50% to OSM contributors (everybody could register)



#### Since 2016:

We paid out 22.632 BTC



#### **Awards for contribution:**

- All contributors ranked by 7 groups
- Each group receives same amount



### **Future of data**



- All projects around OpenStreetMap are built on open data
- OsmAnd uses OpenStreetMap, Wikipedia, Wikivoyage
- Each portion of data deserves own format
- Each application deserves own derived format
  - obf
  - overpass
  - o osm.xml, pbf, o5c...



#### Each format has same lifecycle

- Convert
- Distribute
- Update

#### Extra GEO Features

- Partition by countries
- Incremental and distributed downloads



#### Possible affected formats / application

- OBF / OsmAnd
- Overpass / Overpass Query Engine
- Postgis / Mapnik
- Overpass / Achavi
- Postgis (osm2pgsql) / OSM Validation tool
- TIFF + DEM data / Any router tool
- Wikimedia data / Any end user application



# Technology proposal

#### Can we build an **application network** that will support:

- Registry of data with License / owner information
- Aka torrent distributed downloads
- Partition data by geo bbox
- Supports data streaming and delta updates
- Have an easy to use server and desktop client



# Let's build it together



# Thank you!